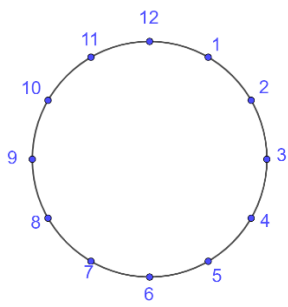
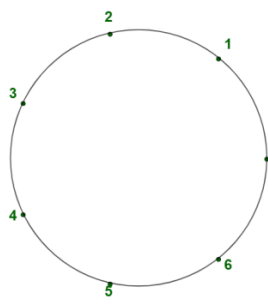


+4



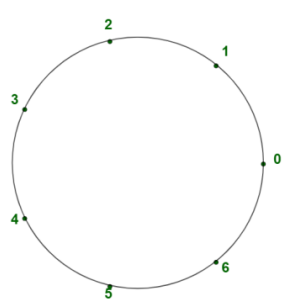
x0

+2

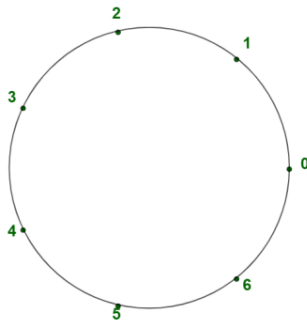


x1

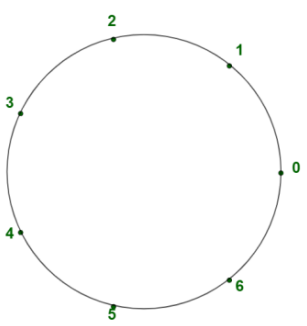
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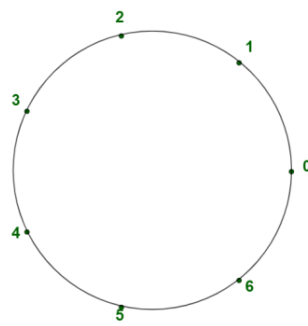
x2



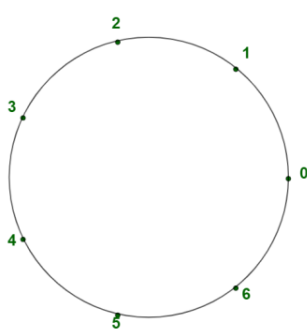
x3



x4



x5



x6

